# Use Case Description

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| **Use Case name:** | Log in user |
| **Product name:** | Club Hub |
| **Team:** | ARMY |
| **Date:** | 2/25/2016 |

| 1. Goal |
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| The goal is for a user to gain access to the application. |

| 2. Summary |
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| A user will request to log in to the application, and the system will validate that the login entered by the user is correct. |

| 3. Actors |
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| Actor 1: User |

| 4. Preconditions |
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| * User must have a login |

| 5. Trigger |
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| User requests to log in |

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| 6. Primary Sequence | |
| **Step** | **Action** |
| 1 | User requests to log in |
| 2 | System display login prompt |
| 3 | User enters login information |
| *4* | System validates login is correct |

| 7. Primary Postconditions |
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| * System will load the user’s club details * System will prompt the user to try again if login is incorrect |

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| 8. Alternate Sequences | |
| **Alternate Trigger** | |
| User requests to create a login | |
| **Step** | **Action** |
| 1 | User requests to create a login |
| 2 | System displays fields required to create a login |
| *3* | System validates that username is unique and other criteria |
| Alternate Postconditions | |
| * User successfully creates a login and is prompted to log in * System will prompt the user to try again if login does not meet criteria | |
| **Alternate Trigger** | |
| User exits the application before login in or creating a login | |
| **Step** | **Action** |
| 1 | User exits the application |
| 2 |  |
| *etc.* |  |
| Alternate Postconditions | |
| * Application closes | |

| 9. Nonfunctional Requirements |
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| * The login trigger should be easily visible by the user   *.* |

| 10. Glossary |
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